



PROGRAM CATALOG



ABOUT MANY POINT

QUICK FACTS

- Established in 1946
- 1669 Acres
- 13 Miles of Shoreline
- 41 Campsites
- 50+ Merit Badges Available
- Specialty older Scout programs

3 CAMPS TO CHOOSE FROM:

Buckskin - Enjoy meals in Granny's Dining Room at the Dining hall or have uncooked foods delivered to your campsite for all three meals

Ten Chiefs - Patrol cooking, uncooked food delivered to your campsite for all three meals

Voyageur - Patrol cooking, uncooked food delivered to your campsite for all three meals

2022 CAMP FEES

Youth Camper—\$325

Adult Leader—\$122

COVID-19

The contents of this document are Many Points best forecast. As the pandemic changes, we will continue to work to maximize program opportunities while ensuring safety





OLDER SCOUT PROGRAM

Many Point has expanded our older Scout opportunities to offer unique adventures for Scouts going into 8th grade or older. Older Scouts can come to camp as youth leaders, while also having new adventures every summer.

FINANCIAL ASSISTANCE

For Scouts that are not able to afford the full fee of camp, there is financial support available. This assistance is called a "campership." The funds to provide camperships are supplied by donors in Northern Star Scouting and are earmarked for Northern Star Scouts only. Please review the financial assistant pages online for more information.





INNOVATIVE PROGRAM

Many Point prides itself on providing unique experiences each and every summer. No matter how many times you've come to camp, there will always be something new for you to experience. For Scouts seeking leadership development, check out our CIT program.

PAYMENT TIMELINE

- 1. \$100.00 non-refundable campsite deposit made at time of the reservation.
- 2. \$50.00 per Scout deposit (non-refundable) due on or before April 15
- 3. Full Camper Fee Payment is due on June 1, prior to camp.

Any incidentals incurred at camp will be due upon checkout.

SCHEDULE



MORNING (ADVANCEMENT TIME)

The morning is set aside for Scouts to work on merit badges. Scouts will always get their first choices of merit badges.



AFTERNOON (UNIT TIME)

The afternoon is for the Troop or Crew to participate in activities as a Unit. You rank your programs, then your commissioner will bring you your schedule when you arrive on Sunday.



EVENING (FREE TIME)

After dinner all the areas of camp are open. Scouts should buddy up and head to their favorite areas of camp for some fun!



This program schedule outlines a typical week for a unit at Many Point Scout Camp.

This program	n schedule outlii	les a typicat we	l a dilitat	I VIAITY I OILL SC	Tarrip.		
	SUN	MON	TUE	WED	THURS	FRI	SAT
6:45 AM					Polar Bear Swim		
7:30 AM				Brea	akfast		
8:15 AM	Travel to	Assembly	Assembly	Assembly	Assembly	Assembly	
8:30 AM	Many Point	MB Session 1	MB Session 1	MB Session 1	MB Session 1	MB Session 1	Check Out
9:30 AM		MB Session 2	MB Session 2	MB Session 2	MB Session 2	MB Session 2	
10:30 AM		MB Session 3	MB Session 3	MB Session 3	MB Session 3	MB Session 3	
11:30 PM	Lunch						
1:00 PM		Unit Activity	Unit Activity	Unit Activity	Unit Activity	Unit Activity	
2:00 PM	Check in,	Unit Activity	Unit Activity	Unit Activity	Unit Activity	Unit Activity	
3:00 PM	Beach Demo,	Unit Activity	Unit Activity	Unit Activity	Unit Activity	Unit Activity	
4:00 PM	Campsite Set Up	Unit Activity	Iron Man	Unit Activity	Unit Activity	Unit Activity	
5:00 PM	σρ	Insite Troop Time	Insite Troop Time	Insite Troop Time	Insite Troop Time	Insite Troop Time	Travel Home
6:00 PM	Dinner						
7:00 PM— 9:00 PM	Camp Tours, Free Time, SM Meeting	Free Time	Vespers, Free Time	Free Time	Free Time	Mile Swim, Free Time	
9:30 PM	Opening Campfire		Night Skies	Merit Badge Update		Closing Campfire	



ADVANCEMENT

MERIT BADGES

Use the table for Scouts to select which merit badges they would like to work toward during their week at Many Point. Merit Badges that have grey boxes overlap multiple merit badge sessions.

Swim Lessons is not a merit badge, but is very beneficial for Scouts that need help working on their swimming ability.

BSA Lifeguard is a certification that can be taken by adult leaders as well. BSA Lifeguard will be hosted at Ten Chiefs beach during the 1 & 2 merit badge slots for all participants.

First Class Adventure works toward many of the requirements in Tenderfoot, First Class, and Second Class. For a complete list of requirements worked towards, please visit

MERIT BADGE PRE-REQUISITES

Some merit badges have requirements that need to be completed before coming to camp. Please review the MB pre-requisites form on the Many Point website for work to be completed. On this form are also additional charges that may be incurred by taking a specific merit badge, as well as any special items the Scouts may need to bring with them to camp. Many Point has also ranked the difficulty of these badges.

OLDER SCOUT PROGRAMS AND MERIT BADGES

Scouts registered in older Scout programs may miss a day or two merit badges. They can make up missed requirements during free time or insite unit time.

Scouts accepted into Tier 2 older Scout programs will not be able to participate in any of the Merit Badge sessions.

AGE/GRADE REQUIREMENTS

To help manage class sizes, we've added a grade requirement to certain classes.

PROGRAM REGISTRATION

Merit Badge registration is done online through Black Pug Scouting Event software.

Once your unit has a campsite reservation you will be given access to our online system. Registrations should be made by your unit's camping coordinator. Parents and Scouts should give the camping coordinator their program requests Scouts will all get into whichever merit badges they request.

Head to www.ManyPoint.org to learn more about the process.

TROOP ADVANCEMENT

As learned during our 2020 summer, units doing merit badges together was enjoyed and is available for 2022. Badges will take around 4 hours to complete.

INDEPENDENT STUDY MERIT BADGES

Some badges can be worked on outside of the merit badge time. Scouts are required to meet a minimum of twice during the week with a merit badge counselor. The Scout receives a document with the tasks necessary to earn the badge independently. Merit badge counselors are available by appointment. All requirements are due before lunch on Friday.



ADVANCEMENT SCHEDULE

Session 1	Session 2	Session 3	Afternoon Troop Advancement	Independent Study
Leatherwork and Basketry	Search and Rescue	Beginners and Learners	Archeology	Personal Management
Wilderness Survival	Game Design	Swimming	Astronomy	Citizenship in the Community
Camping	Camping	Radio	Fingerprinting	Bird Study
Fish and Wildlife Management/ Mammal Study	Emergency Preparedness	Emergency Preparedness	First Class Aquatics	Geology
Communications	Cooking (going into 8th grade)	Pottery	Geocaching	Hiking
Art	Woodcarving	First Aid (going into 7th grade)	Kayaking	Insect Study
Music	Citizenship in Society (going into 8th grade)	Citizenship in Society (going into 8th grade)	Photography	Nature
Cooking (going into 8th grade)	Environmental Science	Environmental Science	Rowing	Pioneering
Chess	Lifesaving		Salesmanship	Reptile and Amphibian Study
Canoeing	Small Boat Sailing		Signs, Signals, and Codes	
Rifle Shooting	oting Archery		Chemistry	
	Shotgun Shooting (ç	going into 8th grade)	Soil and Water Conservation	- Control of
a dia	First Class	Adventure	Weather	
Mr. SC	Orienteering		- Fally while	make a market
	Climbing (going into 7th grade)			
		Edicial China	- Million Colonia Colo	den za den de la companya de la comp

Fishing

BSA Lifeguard (must be at least 15)



FIRST CLASS ADVENTURE

A SKILLED FOCUSED PROGRAM BASED IN FUN!

The First Class Adventure program is an exposure program to the outdoor skills needed for advancement. Scouts learn many of the skills needed to earn the rank of first class. It is the duty of the unit leaders or Troop Guides to sign off on the requirements.

ADULT LEADER SUPPORT

At least one leader from each unit with Scouts enrolled in the First Class Adventure program should attend alongside the Scouts to help with instruction, organization, and skill testing.

TIMES OFFERED

First Class Adventure is offered during the 2 & 3 morning merit badge sessions.

OTHER INFO

- First Class Adventure Hike: On Wednesday evening Scouts will be going on a five mile hike
- Scouts will also have the opportunity to earn Totin chit and Firem'n Chit during the sessions







UNIT ACTIVITIES

WHAT IS A TROOP/CREW ACTIVITY?

Many Point was the first camp built and designed for unit development, and in staying true to our mission, we have structured program hours just for your unit!

Each afternoon, your unit will do these activities together.

For program descriptions, please visit www.manypoint.org/programs

HOW DO I SIGN UP?

STEP 1: At a unit meeting, Scouts review available activities.

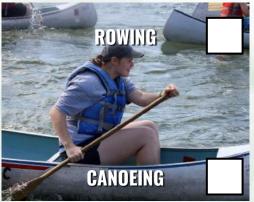
STEP 2: Have your Patrol Leaders work with their patrol to determine which unit activities they'd like to do during their camp week.

STEP 3: Have the Patrol Leaders Council meet and determine your unit's top 15-20 programs to do at Many Point. **STEP 4:** Unit camping coordinator logs into Black Pug and enters unit preferences into the "Program Planning" form.

Once your preferences have been submitted, camp staff will review all the requests from your unit and build your schedule. Your schedule will be given to you at camp by your commissioner.

You will have an opportunity to adjust your program schedule when you receive it Sunday, as well as make changes throughout the camp week!















TROOP/CREW ACTIVITES



























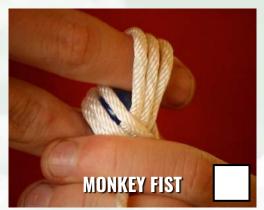
TROOP/CREW ACTIVITIES





















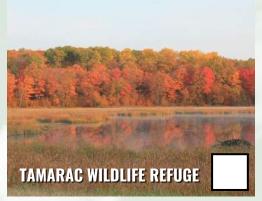






TROOP/CREW ACTIVITES

























ALL-STAR CAMPER PROGRAM

GET MORE CAMP HAVE MORE FUN

Are you looking for more summer camp? Are you unable to go to summer camp with your own Troop or Crew? Join the All-Star Troop at Many Point.

WHAT IS THE ALL-STAR TROOP?

You and Scouts from other units will come together to form a special unit for one week at camp. Many Point will provide all the equipment and adult leadership necessary for the Troop to function.

The All-Star Troop is in Buckskin, and utilizes the dining hall. The campsite is near the Nature Center and Beach.

WHEN ARE ALL STAR WEEKS AVAILABLE?

The All-Star program is offered during four weeks this upcoming summer.

In 2022 they are:

- 6/26-7/2
- 7/10-7/16
- 7/24-7/30
- 8/7-8/13





HOW DO I SIGN UP?

Step 1: Go to the Many Point website and find the All-Star Page under the reservations menu. Follow the link and start your registration.

Step 2: Complete the registration form.

Step 3: Camp Office will be in touch with payment and program registration portal.



WHO ARE THE ADULT LEADERS?

Trained Camp staff that have experience leading Scouts throughout a camp week!



OLDER SCOUT PROGRAMS

WHAT ARE OLDER SCOUT PROGRAMS?

These programs are available for Scouts to register as individuals. Many Point takes all requests for each camp week and then assigns program times. Your Scouts will learn their programs when they arrive to camp on Sunday.

TIER 1

Older Scout programs that are single day or overnight adventures for different groups of Scouts each day. Scouts must be going into **8th Grade**. Some programs have a small fee.

TIER 2

Older Scouts do these programs for multiple days during their week. Scouts must be going into **9th Grade**. Registration for these programs opens **April 1**. Scouts will submit a deposit to secure their spot. After April 15, programs become first come, first served.

PREREQUISITES

Some programs have age minimums and some programs will require Scouts to earn swimmer from a swim test.

EXTRA COMMITMENTS

Older Scout programs will overlap with traditional program schedule. If a Scout misses a MB due to program,

FRONTIER - TIER 1

Join us back in 1869, where living was a challenge. Day to day chores were hard work, and if completed will grant you wooden nickels. If you grab enough nickels you can stop by the local market and buy treats, fresh cold root beer, even bags for mining! Bring them down to the trough and sift through to see if you get lucky. Every day Peaksville grows a little bit larger from your work. Come back and see the progress for yourself!

Frontier is for individual Scouts to sign up for during the afternoon session.











HUCK FINN - TIER 1

Swimming, jumping, fishing, cooking, snorkeling, competing in contests, playing capture the flag by canoe, and more, all from our 40ft by 40ft rafts in Flintlock Bay. Do some incredible stargazing from the middle of Many Point Lake.











TREE HOUSE - TIER 1

As seen in Scouting Magazine, Scouts will spend the evening in one of two villages hovering in the trees above a 30ft bluff. Activities include cooking, spar pole climbing, sling shots, tree ecology, campfires, and paintball blowguns.











FISHING OVERNIGHT - TIER 1

Delve into the wide world of fishing in this overnight program. Experienced guides will teach you the basics and more advanced angling techniques to help you explore the wonders of Many Point Lake.











ADVENTURE COVE - TIER 1

Swim, climb, and compete in an aquatic playground including an inflatable Iceberg climbing wall and Saturn. Afterward, improve your skills in kayaking and sailing around our scenic lake with our single seat kayaks, catamaran, and our large sail boat.











INTERNATIONAL TARGET SPORTS OUTPOST - TIER 1

In this program, test your accuracy by firing a unique set of projectiles. You will have the opportunity to shoot a black powder rifle, use blow darts, shoot long bows, and use a throwing axe and throwing knives.











FIVE STAND - TIER 1

A next-level shotgun challenge for more experienced Scouts. Put your sharpshooting skills to the test by tackling our unique set of 5 difficult stations.

\$25 per Scout













WATER SKIING - TIER 1

Slalom and jump waves as you waterski around Many Point Lake behind one of our camp speedboats. This adventure is for both new and experienced water skiers.

\$10 per Scout







ATV SAFETY TRAINING - TIER 1

Master the basics, learn advanced maneuvers, then conquer the wild! This program is all about your skills and decisions, which to strengthen and which to forget. As you drive throughout the session you'll understand what it takes to control the vehicle in many different hands-on lessons. All leading up to a ride on the trails to demonstrate you have what it takes!

\$35 per Scout

Scouts must be at least 14 years old to participate











BIKE TREK - TIER 1

Start on our mountain bike challenge course and then move on to exploring trails. The forested trails at Many Point are a summer haven for mountain biking enthusiasts, with some technical stretches of trail that will test even the most experienced cyclists.





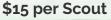






TAMARAC KAYAK AND HIKING ADVENTURE - TIER 1

Explore the wilderness of Tamarac National Wildlife Refuge by Kayak and Hiking Trails. Scouts will be on this adventure all afternoon and evening and will prepare dinner on the trip.









WATER SPORTS OUTPOST - TIER 2

Spend your mornings all week jet skiing, water skiing, kayaking, and motorboating on Many Point Lake. Scouts will go through safety training to earn their Personal Watercraft Operator's Permit and Motorboating merit badge.

\$51 per Scout











OLDER SCOUT ADVENTURE BLAST - TIER 2

Replace your traditional morning activities with wild adventures all week long! With this all-encompassing program, you'll be able to experience older scout activities without missing afternoon time with your troop.

\$51 per Scout













MOUNTAIN BIKE OUTPOST - TIER 2

Spend your mornings all week learning all about mountain biking and improving your technique on our challenge course. Scouts will complete several rides around Many Point and even complete some of the requirements for Cycling merit badge.

\$25 per Scout











ALL THINGS SCUBA - TIER 2

Scouts can earn their PADI certification, Scuba BSA, and Scuba MB. Offered only July 10-16 and July 17-23

\$750 total cost for the entire week













FAMILY CAMP

FUN FOR THE WHOLE FAMILY!

Family Camp is your fun-filled, affordable vacation destination for Scouting Families. At our Family Camp, we offer programs and facilities for families so that you can see what your Scouts are enjoying here at Many Point Scout Camp. We offer cabins for rent, wonderful tent camping sites, and a recreational vehicle area. Reservations are available, and we encourage all Scout families to come and enjoy a week at Many Point.

Go <u>online</u> to learn more about Family Camp and book a cabin, RV, or tent site.











More Information Online — www.ManyPoint.org



EMPLOYMENT OPPORTUNITIES

BE A STAFF MEMBER

Your time on camp staff is an experience that you will never forget! Although camp work is often demanding because we keep a packed schedule running for the campers we serve, the resulting opportunities, rewards, and experiences available to you are endless. Serving on camp staff is definitely the best way to spend a summer.

Applications can be found online at www.manypoint.org/staff

As a Many Point staff member you will gain:

- Free room and board for summer
- Competitive salary
- Strong experience sought by employers
- Unique teaching and learning opportunities daily
- Memories and friendships to last a lifetime
- A chance to make a difference in a child's life
- Personal growth and self confidence
- Unlimited fun!



BE A COUNSELOR IN TRAINING

The Counselor in Training (CIT) program at Many Point Scout Camp has been designed to develop the future staff members for Many Point and to provide personal development for Scouts. Many Point has been continually rated as one of the top camps in the nation. This outstanding record is due largely to the quality of its staff and the continued development of future staff members.

CITs spend five weeks living and working with the staff of Many Point. Through close association they will learn first-hand the challenge and fun of being a Many Point Staff member.

In addition to gaining valuable life skills, CITs can also work on Scout advancement like BSA Lifeguard and merit badges while at camp.

The CIT program is open to all registered Scouts and Venturers who will be at least 15 years old during the summer that they are a CIT.

Each summer there are two sessions, but each session is limited to 20 participants so interested Scouts should apply quickly. The dates for the this year's sessions are:

Session 1: June 19 - July 23, 2022

Session 2: July 17 – August 20, 2022

Apply online at www.manypoint.org/CIT



NOTES / QUESTIONS

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Providing fun experiences that develop: Character, Leadership, Citizenship, and Fitness



LEARN MORE AT

www.ManyPoint.org

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